CHAOS - DEATH GUARD

DEATHSHROUD TERMINATORS

Deep Strike | Nurgle's Gift (Aura)

M	T	SV	W	LD	OC	RW
5"	7	2+	4	6+	1	4+

150–305 PTS
Base 40mm

1 KOMMANDO

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2 BEWEGUNG

Death Approaches

In your Movement phase, when this unit is set up on the battlefield using the Deep Strike ability, it can be set up anywhere on the battlefield that is more than 6" horizontally away from all Afflicted enemy units, and more than 8" horizontally away from any other enemy units.

3 BESCHUSS

Plaguespurt gauntlet [ANTI-INFANTRY 4+] [IGNORES COVER] [PISTOL] [TORRENT]

R	A	BS	S	AP	D
12"	D6	N/A	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

4 ANGRIFF

—

5 NAHKAMPF

➤ Manreaper - strike [LETHAL HITS]

R	A	WS	S	AP	D
Melee	4	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

➤ Manreaper - sweep [LETHAL HITS]

R	A	WS	S	AP	D
Melee	8	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

◆ VERTEIDIGUNG

Silent Bodyguard

While a Character model is leading this unit, that Character model has the Feel No Pain 4+ ability.

∞ IMMER / EINMALIG

Icon of Despair (Aura)

While an enemy unit is within 6" of the bearer, worsen the Leadership characteristic of models in that unit by 1.

GEGEN DIESE EINHEIT

W7 · RW 2+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S14+	S8–13	S7	S4–6	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

ANTI This ability always takes the form [ANTI-X Y+].

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Deathshroud Terminator Champion - Equipped with: ➤ Manreaper - strike, ➤ Manreaper - sweep, Plaguespurt gauntlet
2-5x Deathshroud Terminator

KEYWORDS Infantry, Chaos, Nurgle, Deathshroud Terminators, Terminator · **FRAKTION** Death Guard